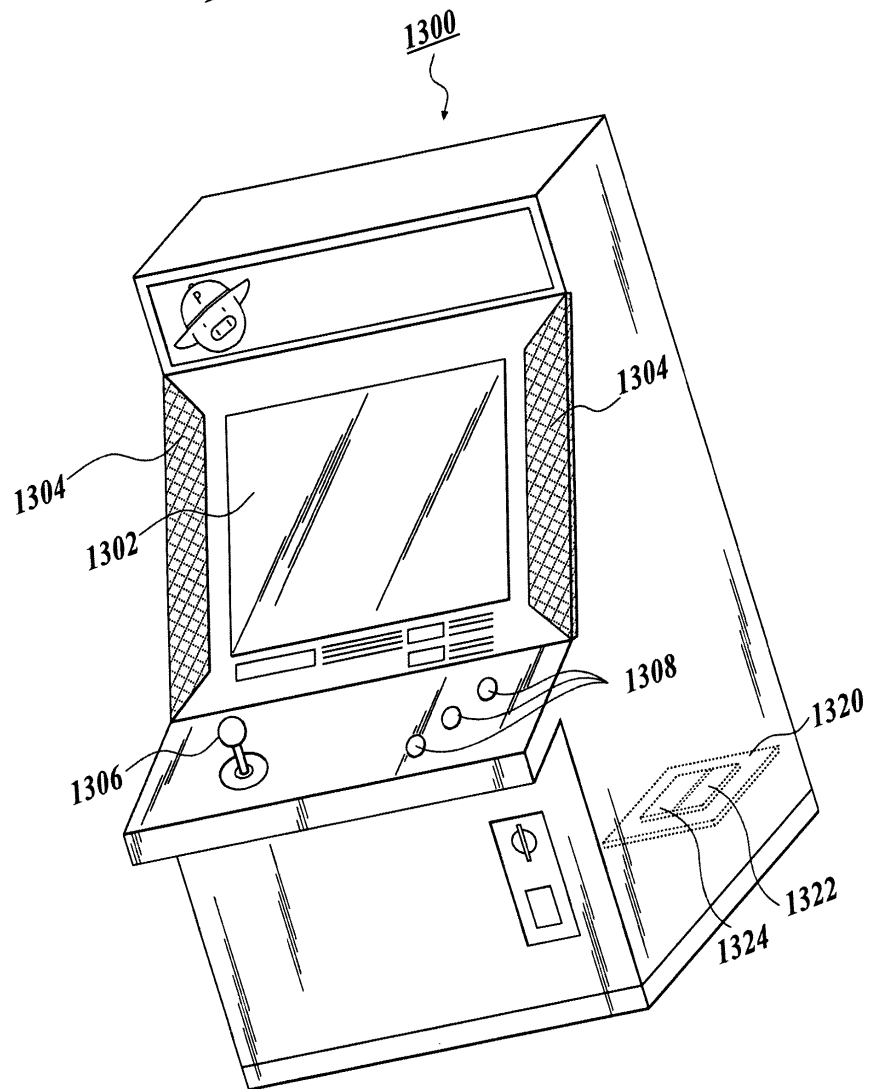
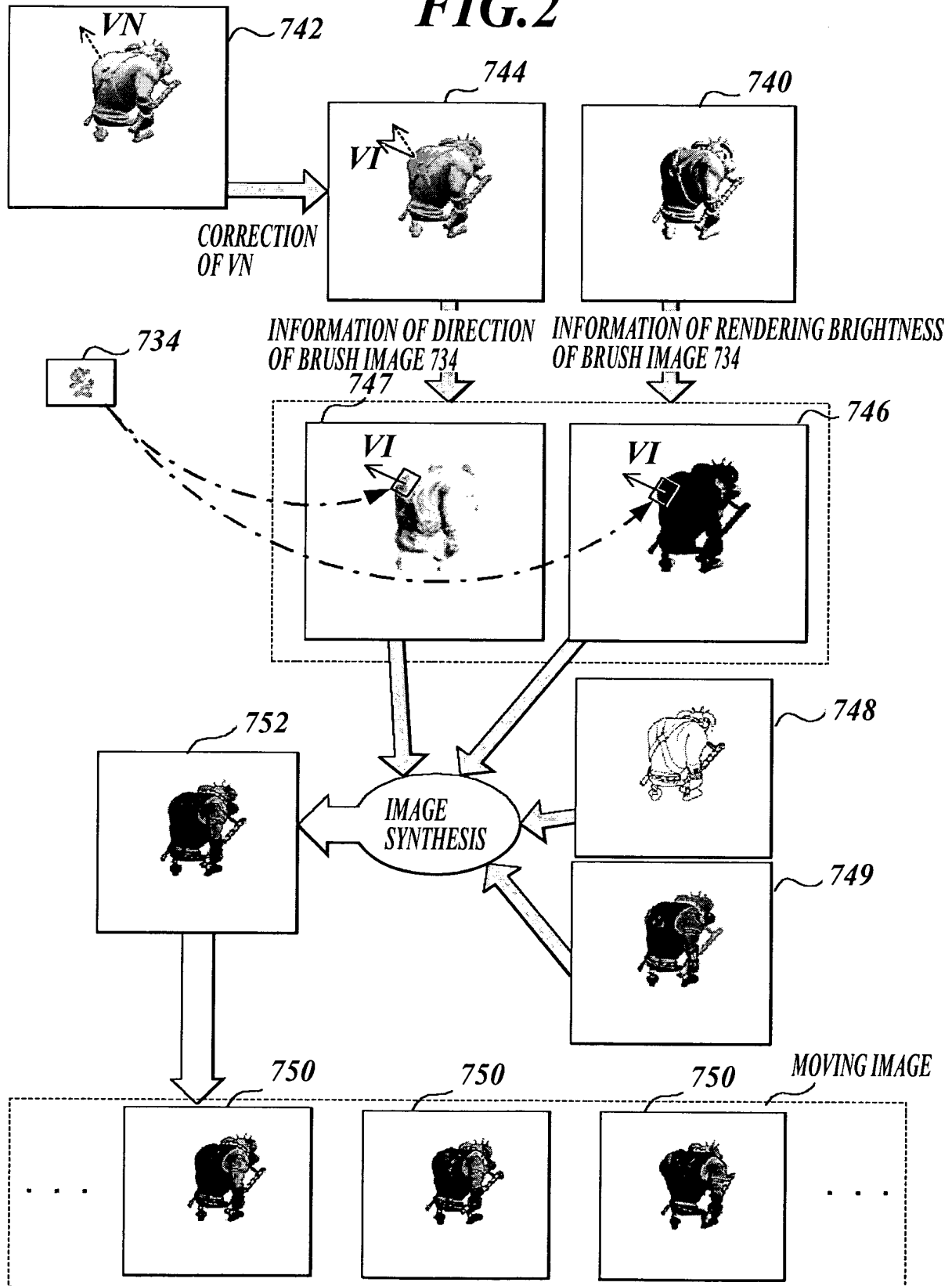


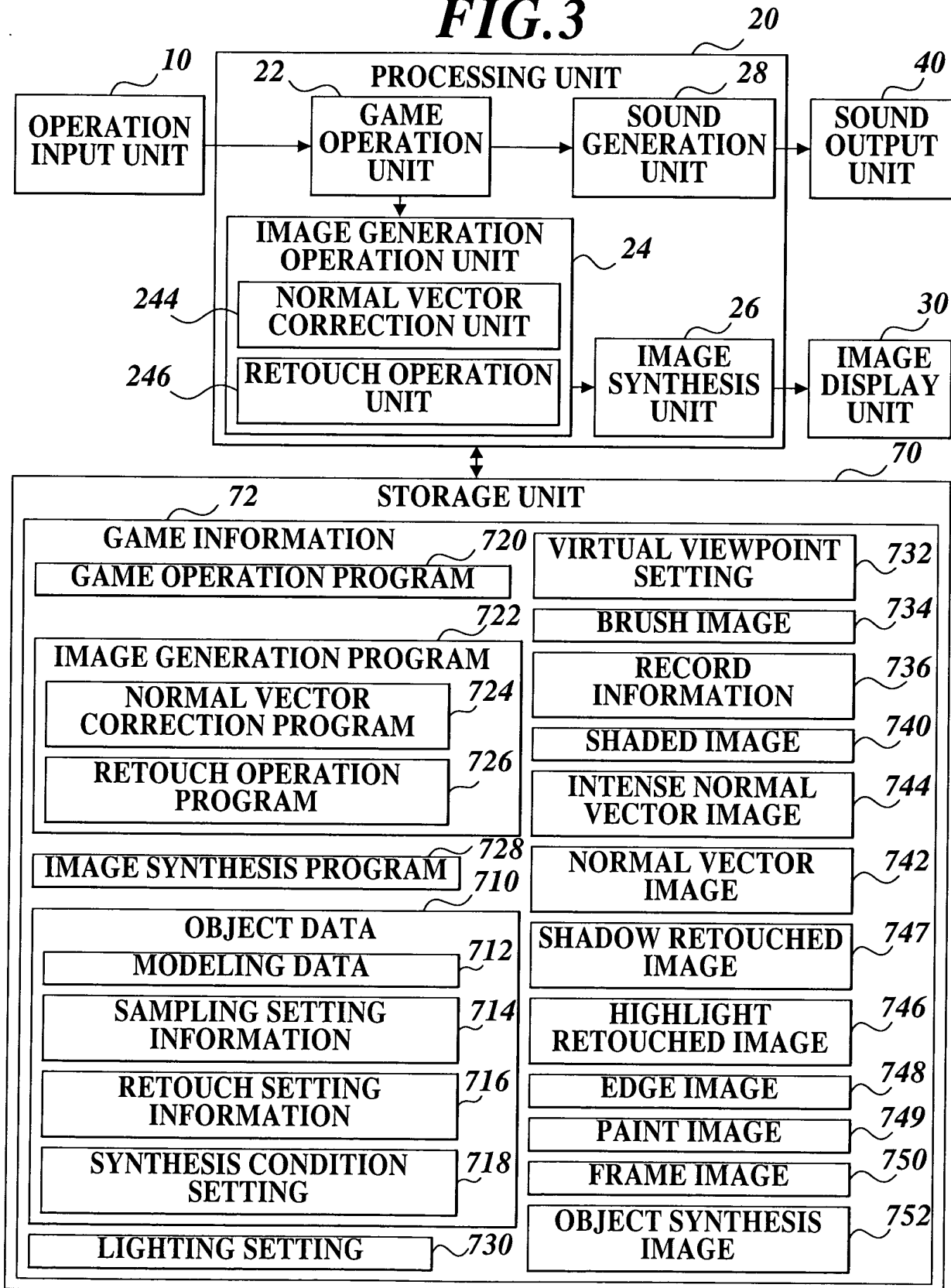
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FIG. 1



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FIG.2



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FIG.3



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FIG.4

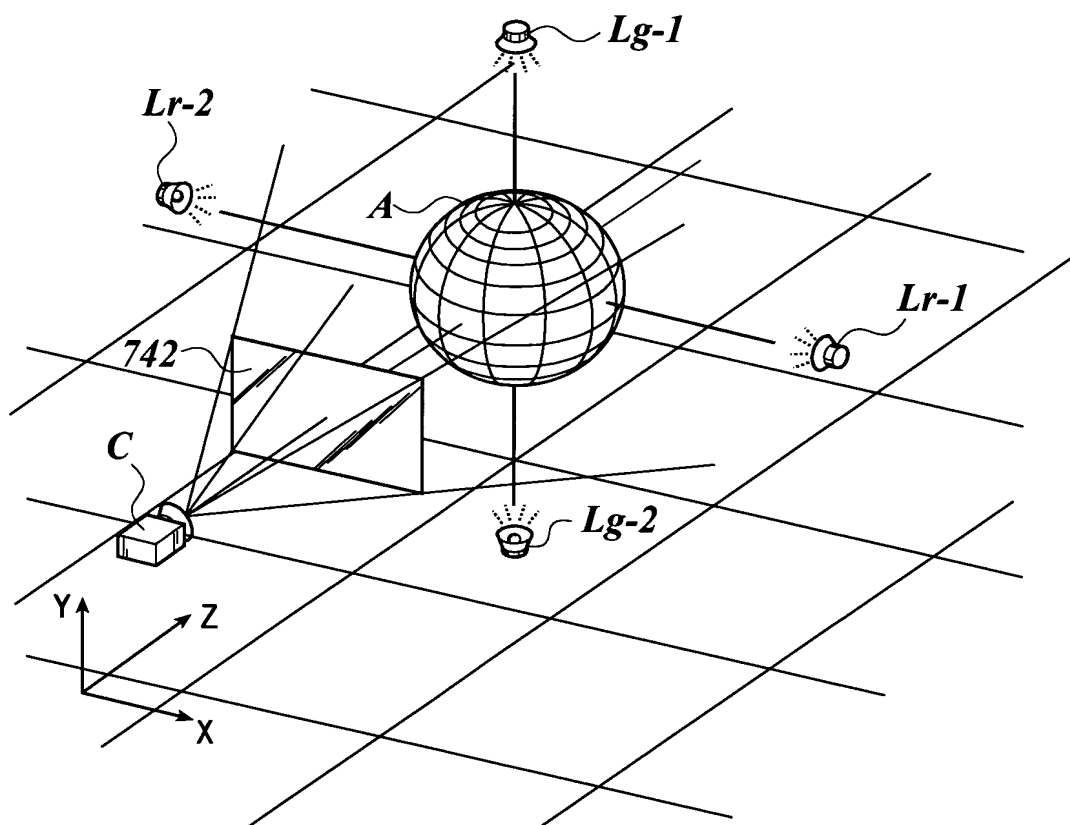
714

SAMPLING SETTING INFORMATION		
714a	OBJECT ID	DRAGON A
714b	SAMPLING IMAGE	INTENSE NORMAL VECTOR IMAGE
714c	SAMPLING TYPE	RANDOM
714d	RANDOM PATTERN	RANDOM ii
714e	SAMPLING CURVE	CURVE A
714f	SAMPLING CURVE OFFSET QUANTITY	3
714g	SAMPLING NUMBER	100

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FIG.5

716		
RETOUCH SETTING INFORMATION		
716a	OBJECT ID	DRAGON A
716b	USING BRUSH	brush_n11
716c	BRUSH SIZE	100(%)
716d	BRUSH ROLL	60(°)
716f	BRUSH MOVEMENT RANGE	15(PIXELS)
716e	BRUSH REPEAT NUMBER	3
716g	RANDOM SETTING METHOD	EVERY FRAME
716h	POSITION OFFSET RANGE	-5 ~ +5 (PIXELS)
716j	POSITION OFFSET VARIATION	2(PIXELS)
716k	ROTATION OFFSET RANGE	-7 ~ +7 (°)
716m	COLOR SAMPLING MATERIAL	PAINT IMAGE
716n	COLOR SAMPLING CURVE	CURVE A
716p	CURVE OFFSET	3
716r	BRUSH COLOR	(R,G,B)=(112, 150, 250)
716s	COLOR NUMBER	256

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FIG 6



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FIG. 7

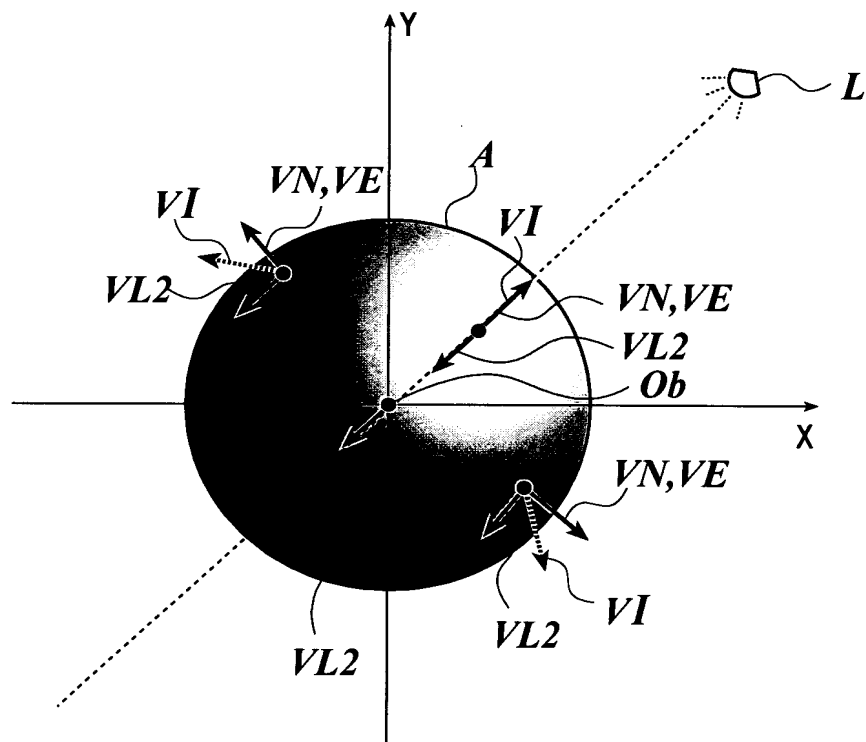


FIG. 8A

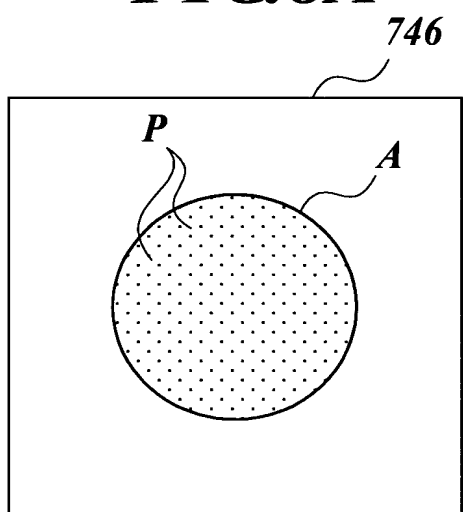


FIG. 8B

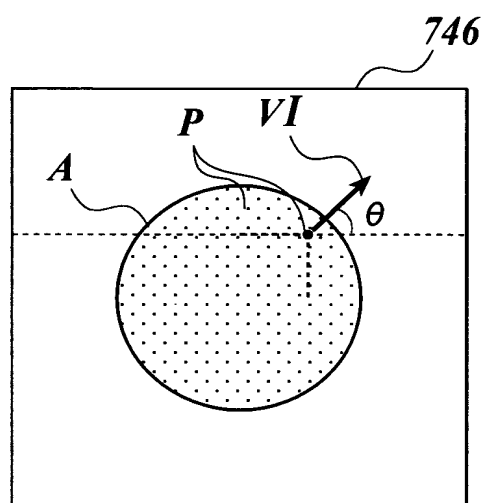


FIG. 8C

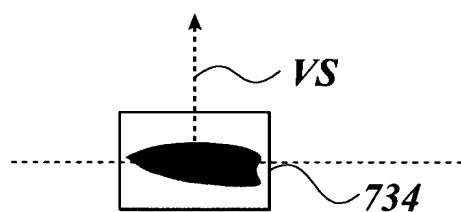


FIG. 8D

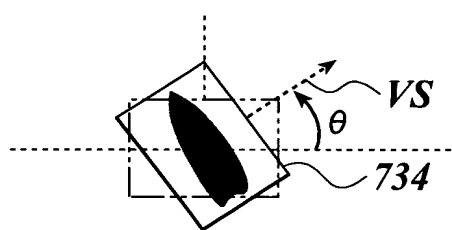


FIG. 8E

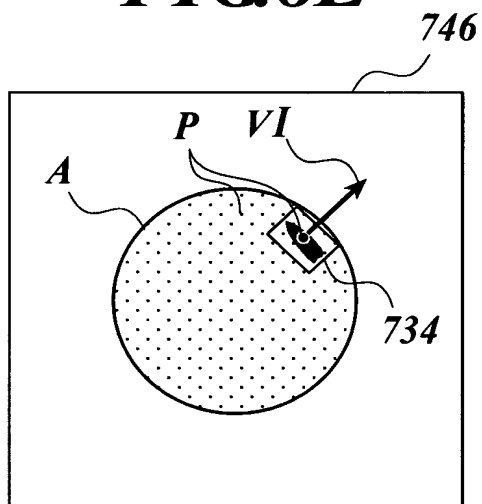
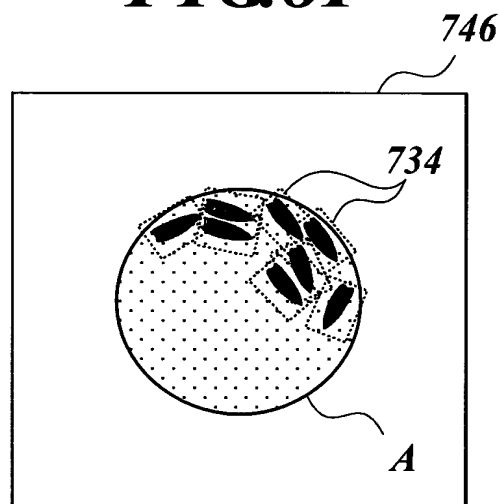


FIG. 8F



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FIG. 9A

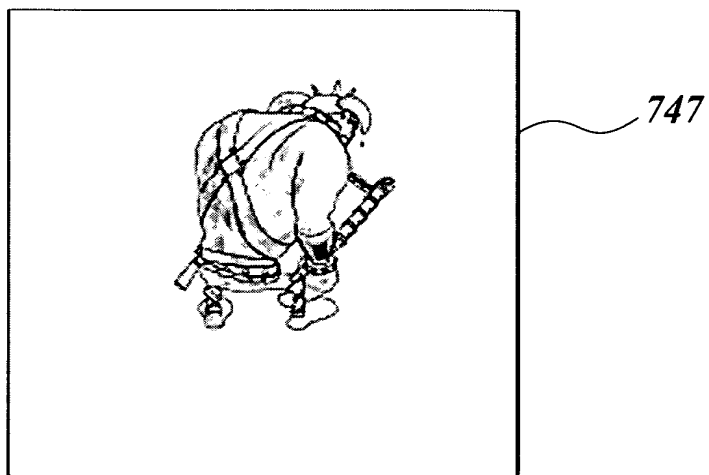


FIG. 9B

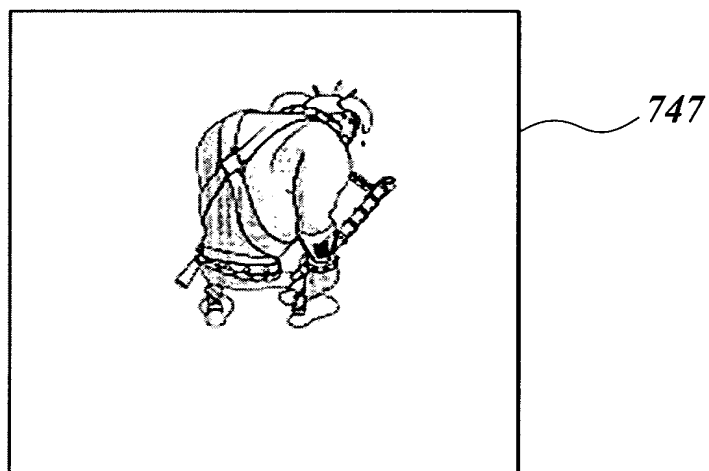


FIG. 10A

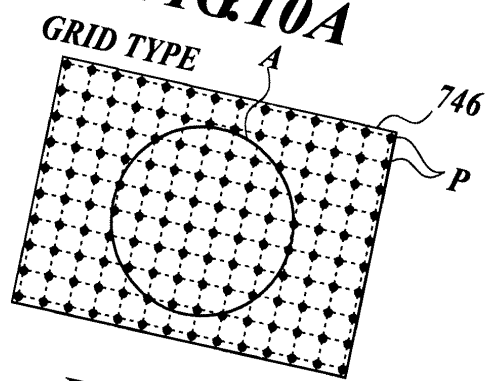


FIG. 10B

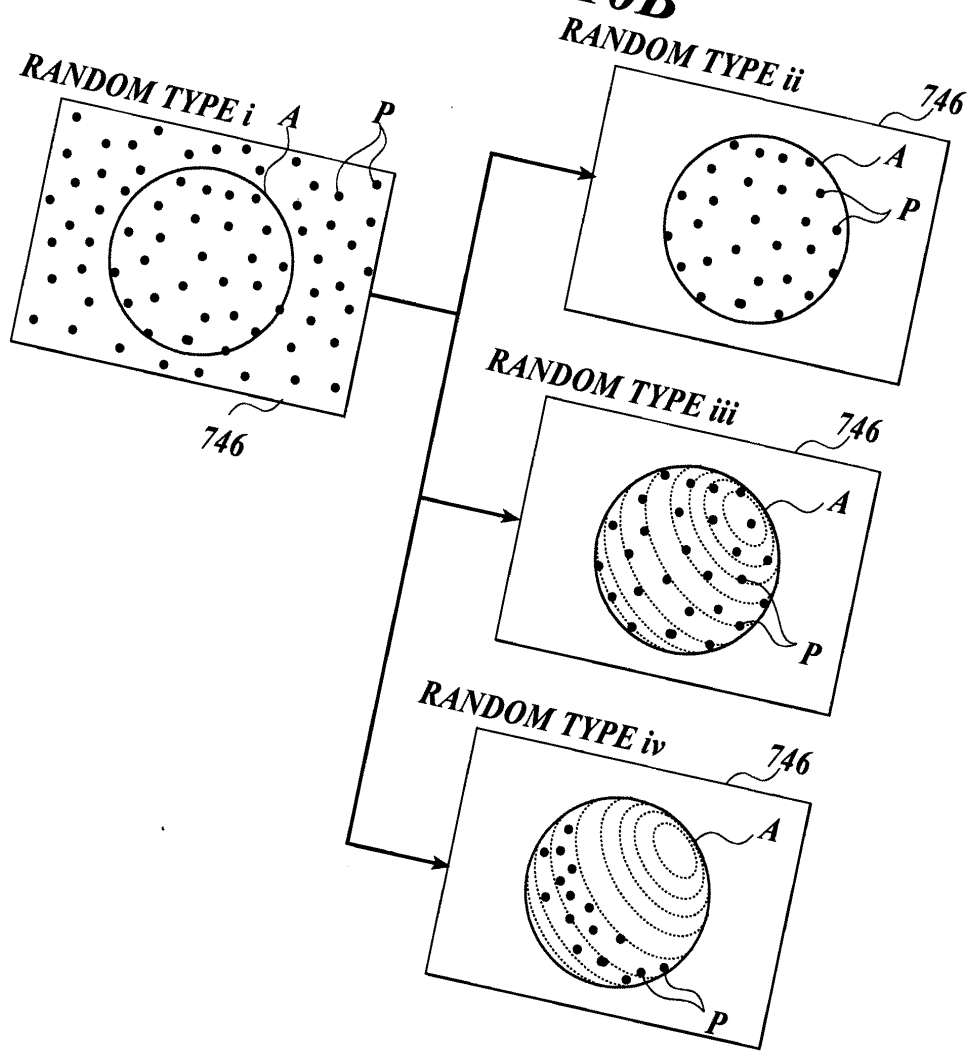


FIG 11A

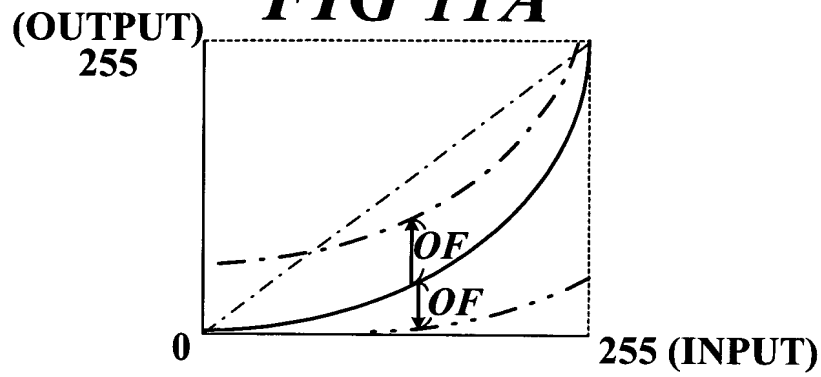


FIG.11B

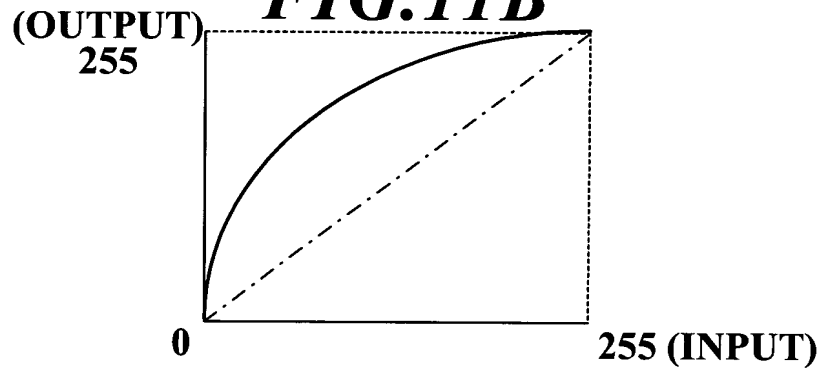


FIG.11C

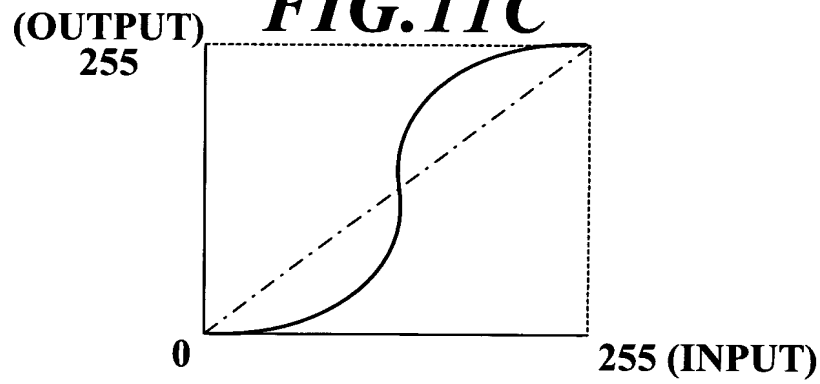
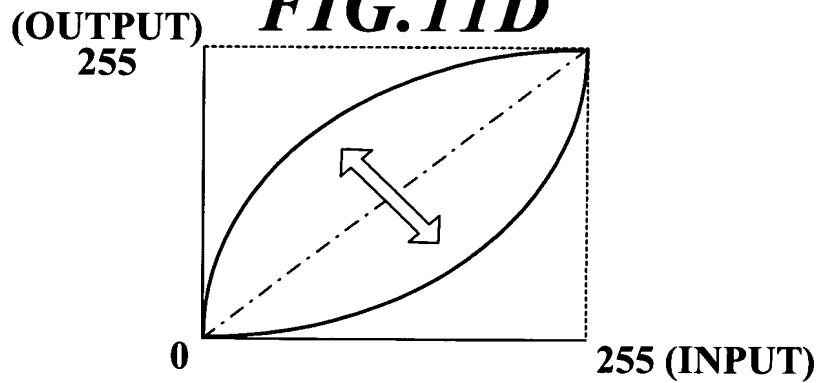


FIG.11D



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FIG.12A

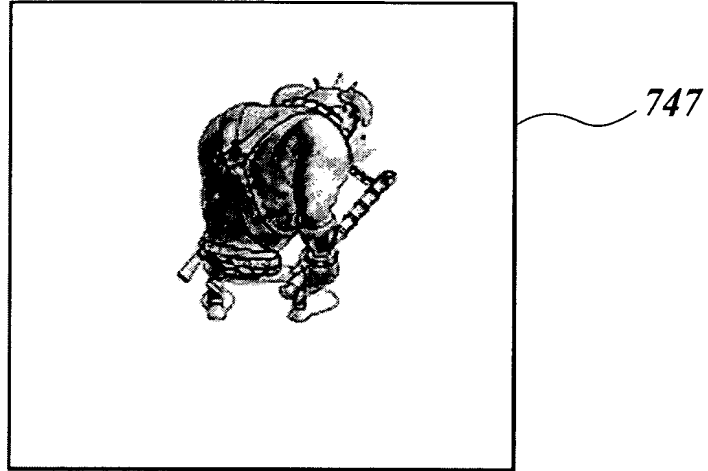
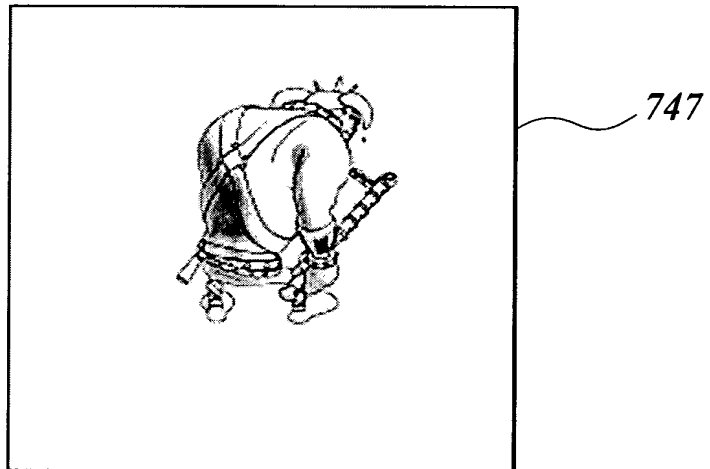


FIG.12B



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FIG. 13A

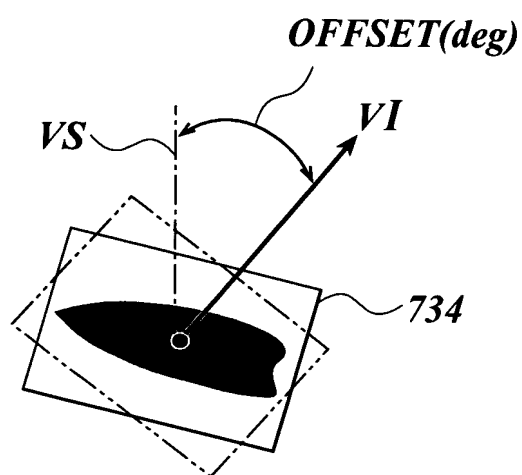


FIG. 13B

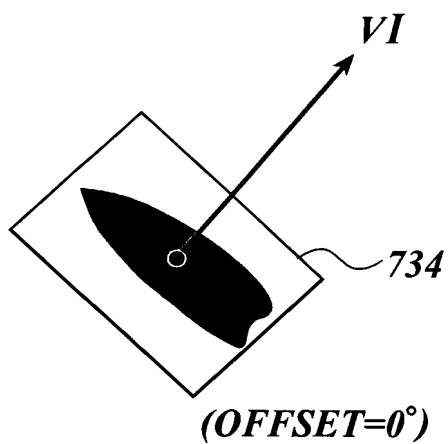
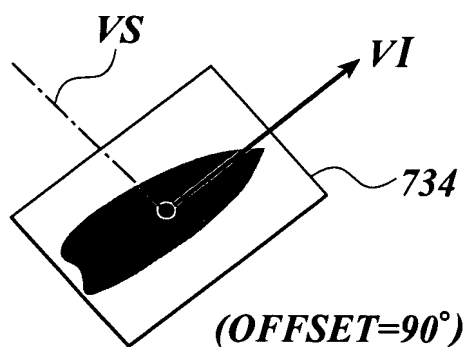
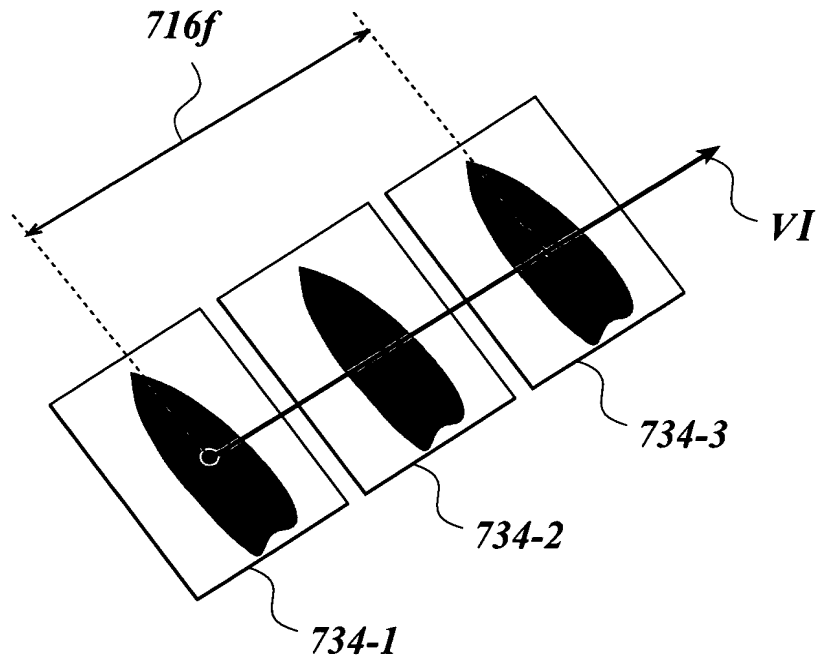


FIG. 13C



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FIG. 14



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FIG. 15A

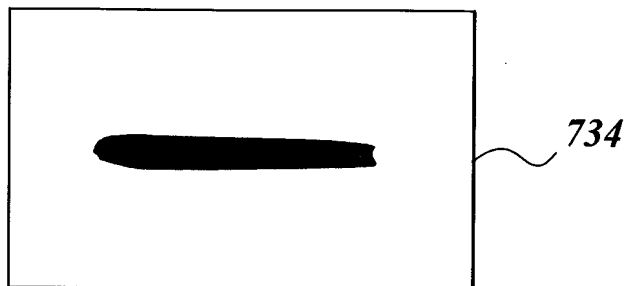


FIG. 15B



FIG. 15C

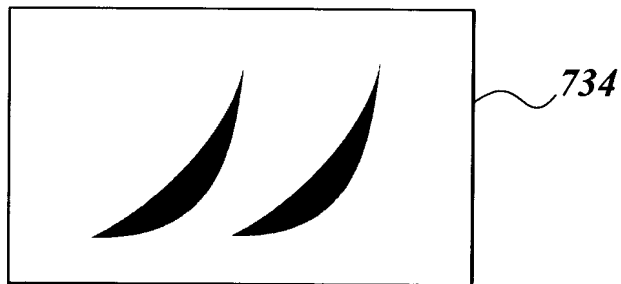
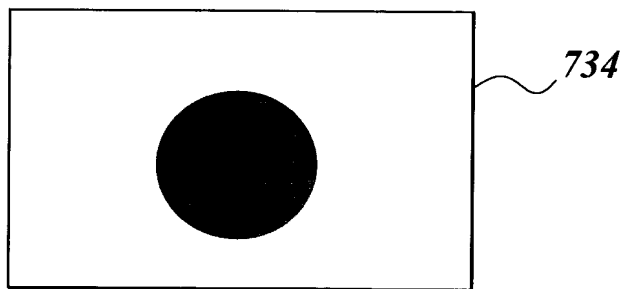
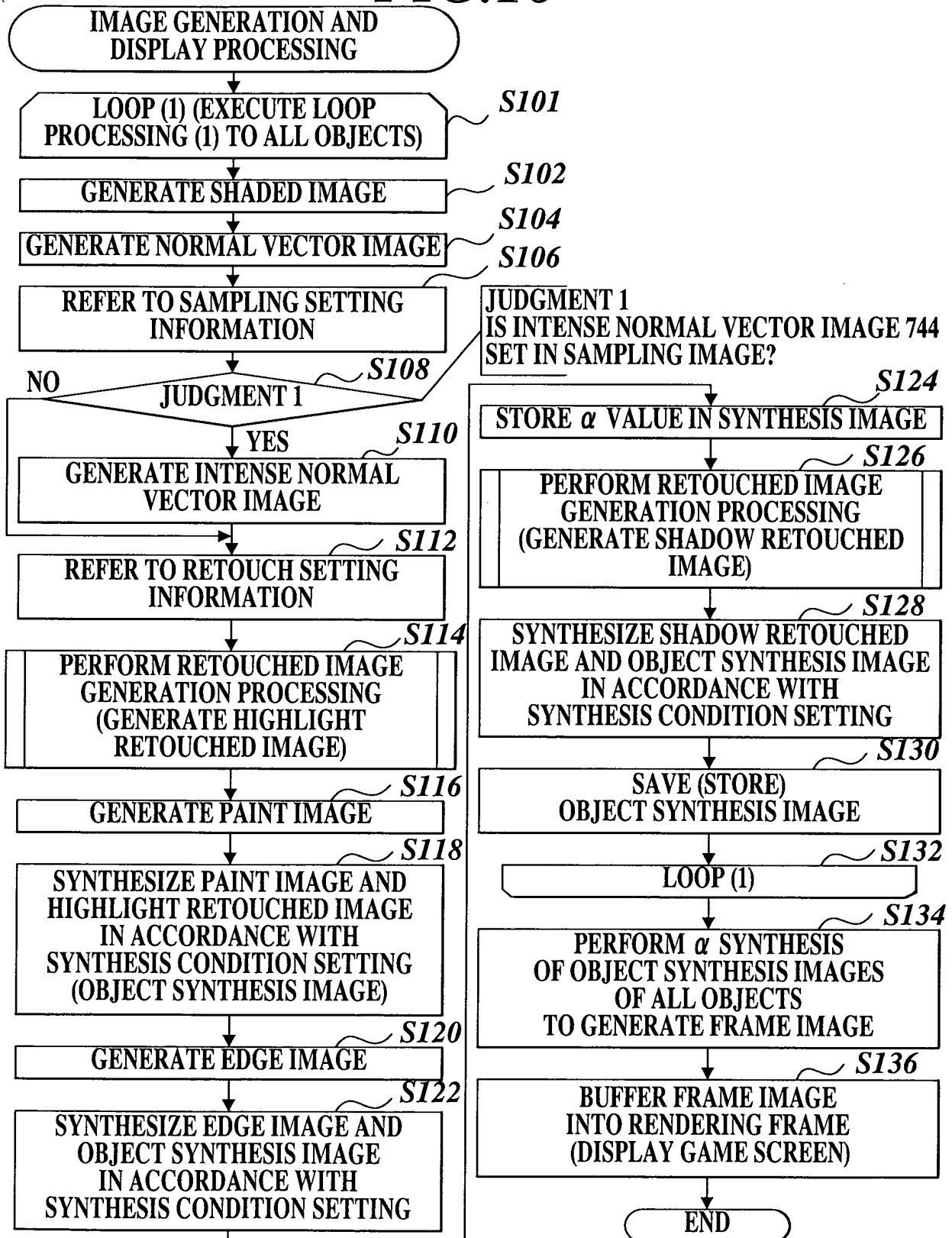


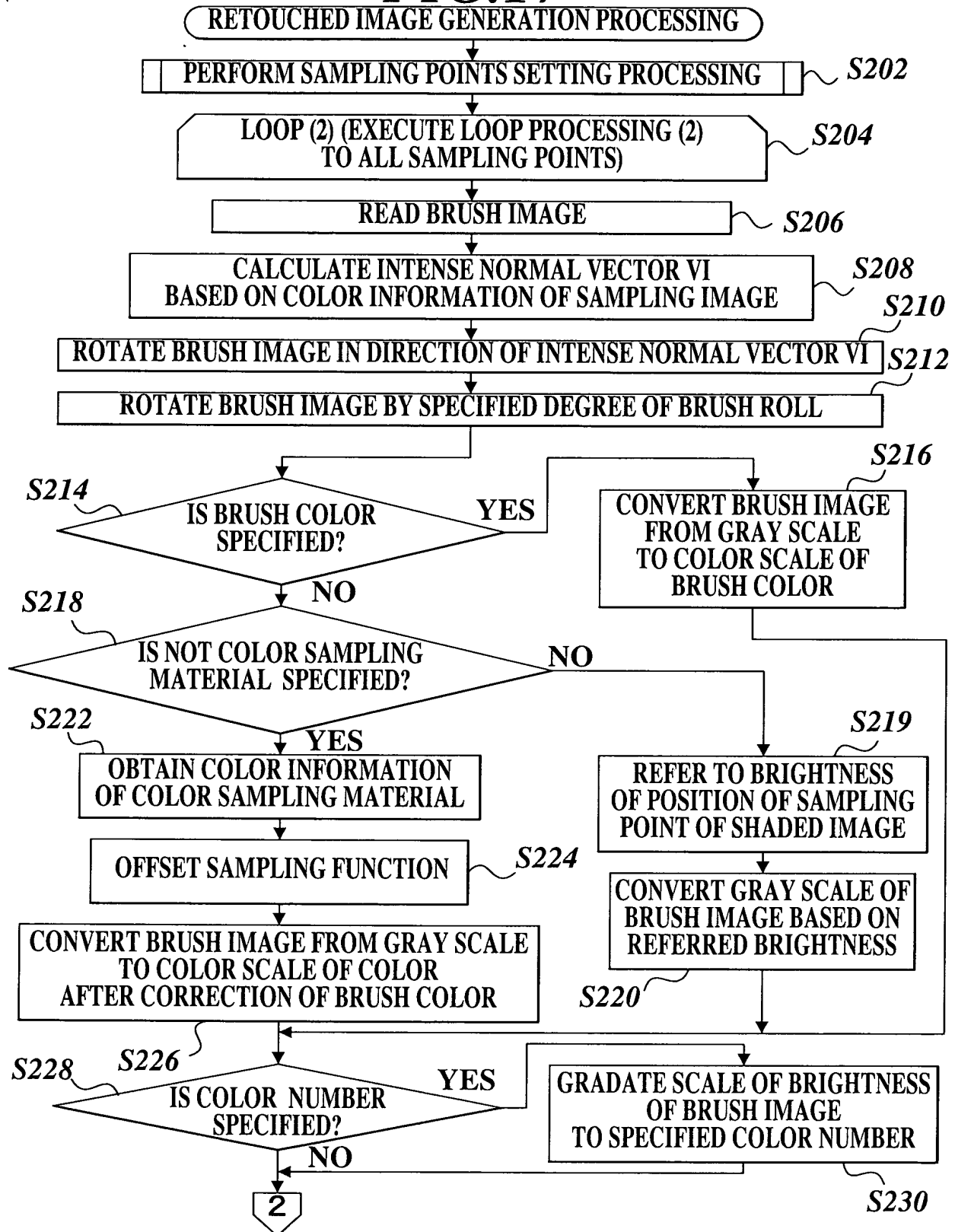
FIG. 15D



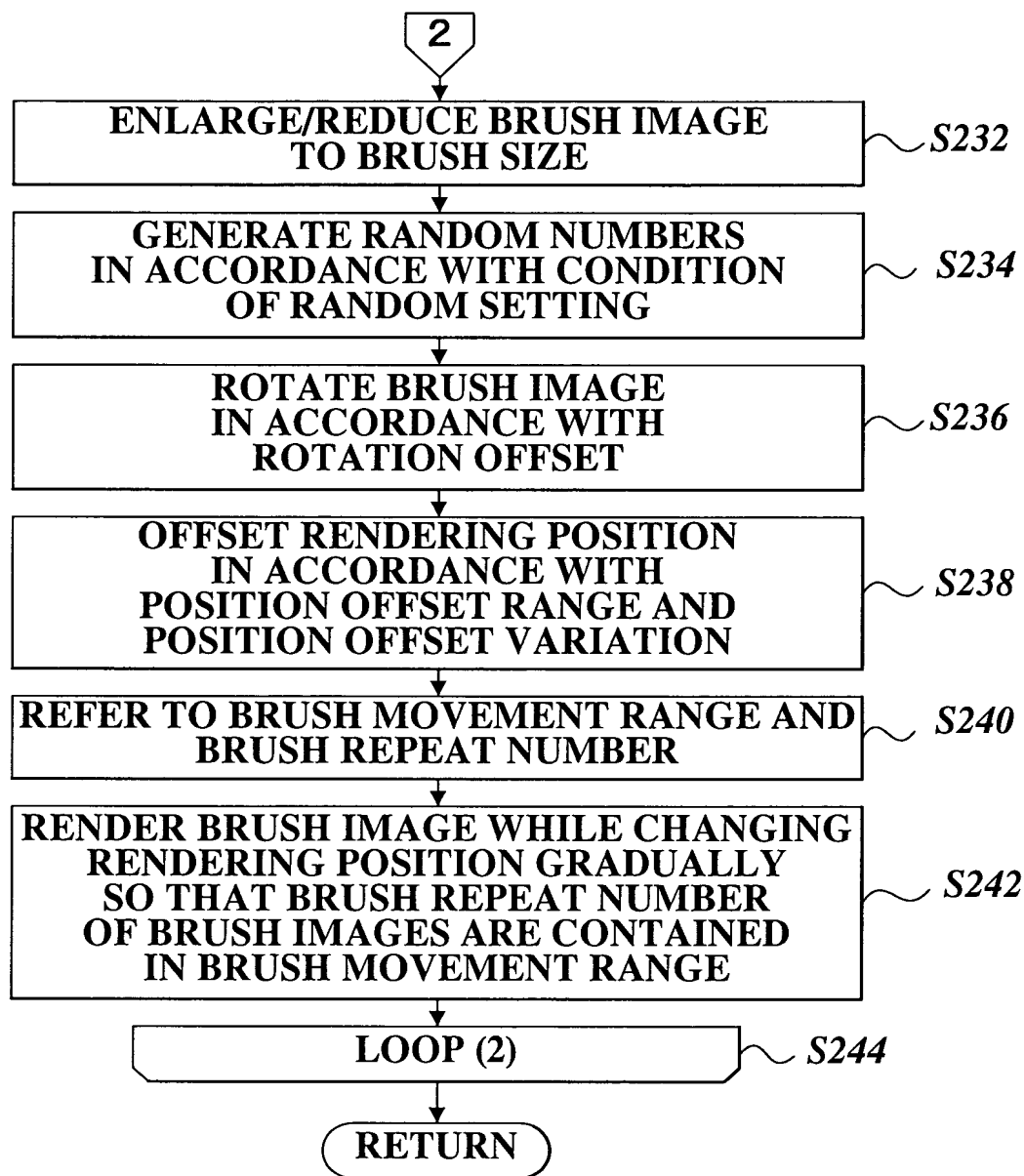
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FIG. 16



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FIG. 17



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FIG.18



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FIG.19

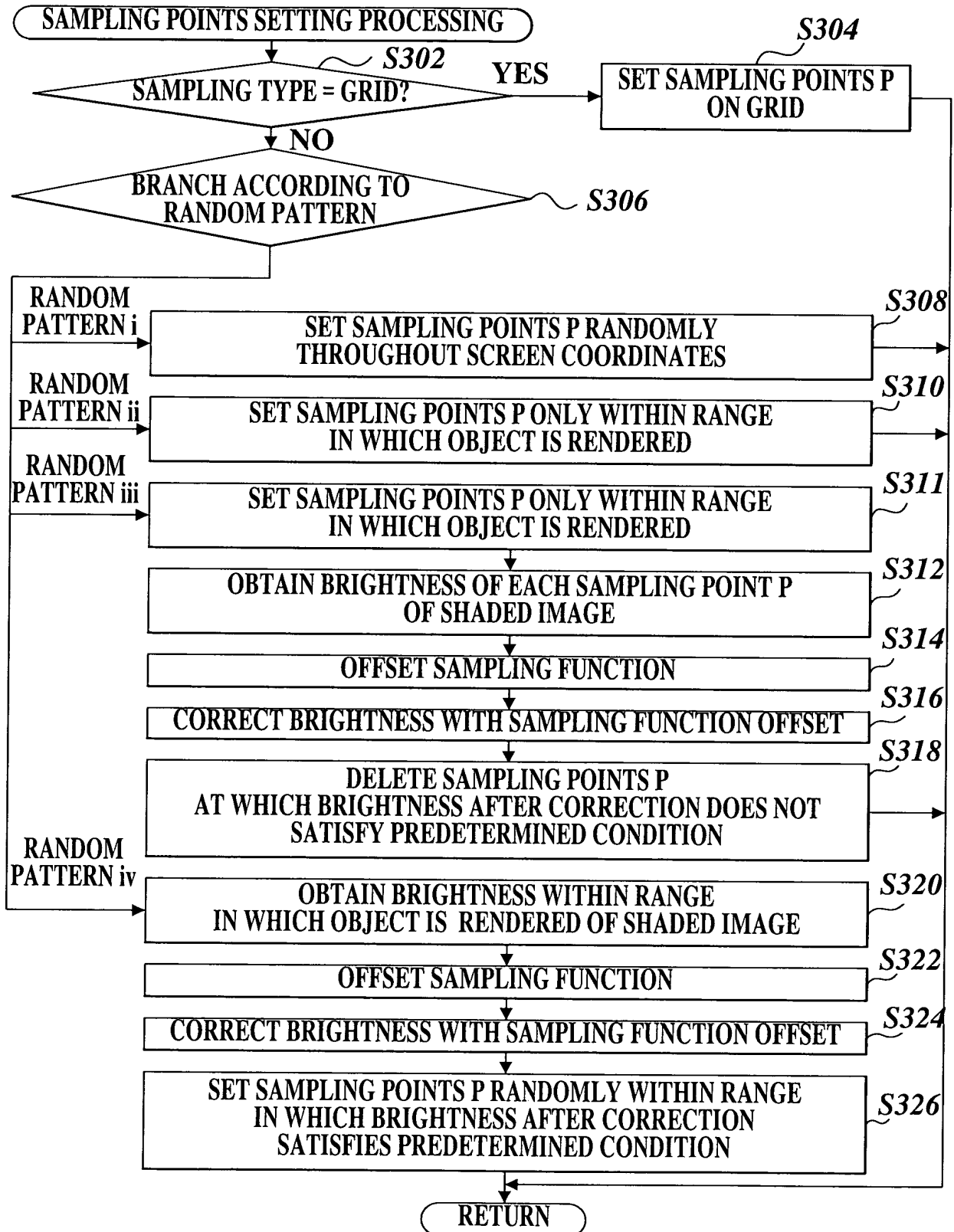


FIG. 20

